

Prénom :

Date :

Objectifs :

- Tracer des figures planes
- Se repérer sur un quadrillage par rapport aux lignes et aux nœuds.

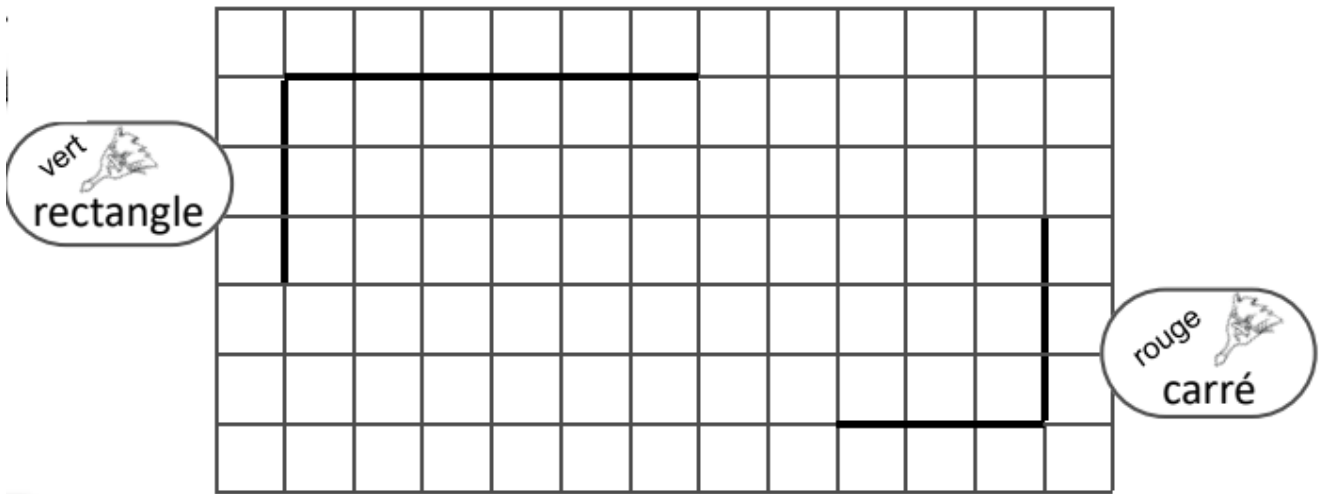
1. Trace le chemin de la soucoupe volante en suivant les instructions.

A 4x10 grid with a flying saucer at the intersection of the first vertical line and the second horizontal line from the top. On the right side, at the intersection of the fourth vertical line and the fourth horizontal line from the top, there are four orange circles with question marks stacked vertically. Below the grid is a sequence of 11 arrows in a row, each in its own box: right, right, down, right, up, right, right, right, down, right, right.

2. Donne les instructions à la soucoupe volante pour arriver à la planète.

Two 4x5 grids. The left grid shows a flying saucer at (1,1) and a planet (orange circle) at (4,5). A black path starts at the saucer, goes right to (1,3), then down to (2,3), then right to (2,5), then down to (3,5), and finally right to (3,5) where the planet is. Below the grid is an empty instruction box with 5 cells. The right grid shows a planet at (1,2) and a flying saucer at (4,4). A black path starts at the planet, goes right to (1,4), then up to (2,4), then right to (2,4), then up to (3,4), then right to (3,4), then down to (4,4) where the saucer is. Below the grid is an empty instruction box with 5 cells.

3. En t'aidant des traits déjà tracés, trace un rectangle en vert et un carré en rouge dans le quadrillage.



ipôtame

4. **Reproduis** la figure comme sur le modèle en te servant des points déjà tracés (commence par placer les sommets de la figure sur le quadrillage puis trace les côtés de la figure avec ta règle)

